



Essendon CofE Primary School

Encouraging everyone's light to shine

Art: Skills and Knowledge Ladder



Focus	Early Years	Y1-2 Progression	Y3-4 Progression	Y5-6 Progression
Painting	<ul style="list-style-type: none"> Explore paint, using fingers and other parts of their bodies as well as brushes and other tools. Develop fine motor skills to use paintbrushes competently and confidently Explore colour and colour mixing. Use different emotions in their paintings like happiness, sadness, fear etc. 	<ul style="list-style-type: none"> Use thick and thin brushes. Mix primary colours to make secondary. Add white to colours to make tints and black to colours to make tones. Create colour wheels. 	<ul style="list-style-type: none"> Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. Mix colours effectively. Use watercolour paint to produce washes for backgrounds then add detail. Experiment with creating mood with colour. 	<ul style="list-style-type: none"> Sketch (lightly) before painting to combine line and colour. Create a colour palette based upon colours observed in the natural or built world. Use the qualities of watercolour and acrylic paints to create visually interesting pieces. Combine colours, tones and tints to enhance the mood of a piece. Use brush techniques and the qualities of paint to create texture. Develop a personal style of painting, drawing upon ideas from other artists.
Collage / mosaic	<ul style="list-style-type: none"> Explore different materials freely, to develop their ideas about how to use them and what to make. Create collaboratively, sharing ideas, resources and skills. 	<ul style="list-style-type: none"> Use a combination of materials that are cut, torn and glued. Sort and arrange materials. Mix materials to create texture. 	<ul style="list-style-type: none"> Select and arrange materials for a striking effect. Ensure work is precise. Use coiling, overlapping, tessellation, mosaic and montage. 	<ul style="list-style-type: none"> Mix textures (rough and smooth, plain and patterned). Combine visual and tactile qualities. Use ceramic mosaic materials and techniques.
Sculpture	<ul style="list-style-type: none"> Explore different materials, using all their sense to investigate them. Manipulate and play with different materials. 	<ul style="list-style-type: none"> Use a combination of shapes. Include lines and texture. Use rolled up paper, straws, paper, card and clay as materials. Use techniques such as rolling, 	<ul style="list-style-type: none"> Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials). Include texture that conveys feelings, expression or movement. Use clay and other mouldable materials. 	<ul style="list-style-type: none"> Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations. Use tools to carve and add shapes, texture and pattern. Combine visual and tactile qualities.



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		cutting, moulding and carving.	<ul style="list-style-type: none"> Add materials to provide interesting detail. 	<ul style="list-style-type: none"> Use frameworks (such as wire or moulds) to provide stability and form.
Drawing	<ul style="list-style-type: none"> Create closed shapes with continuous lines, and begin to use these shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with a circle and including details. Use different emotions in their paintings like happiness, sadness, fear etc. Use drawing to represent ideas like movement of loud noises. Use a comfortable grip with good control when holding pens and pencils. 	<ul style="list-style-type: none"> Draw lines of different sizes and thickness. Colour (own work) neatly following the lines. Show pattern and texture by adding dots and lines. Show different tones by using coloured pencils. 	<ul style="list-style-type: none"> Use different hardness of pencils to show line, tone and texture. Annotate sketches to explain and elaborate ideas. Sketch lightly (no need to use a rubber to correct mistakes). Use shading to show light and shadow. Use hatching and cross hatching to show tone and texture. 	<ul style="list-style-type: none"> Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight). Use a choice of techniques to depict movement, perspective, shadows and reflection. Choose a style of drawing suitable for the work (e.g. realistic or impressionistic). Use lines to represent movement.
Print	<ul style="list-style-type: none"> Explore, use and refine a variety of artistic effects to express their idea and feelings. Explore colour and colour mixing. 	<ul style="list-style-type: none"> Use repeating or overlapping shapes. Mimic print from the environment (e.g. wallpapers). Use objects to create prints (e.g. fruit, vegetables or sponges). Press, roll, rub and stamp to make prints. 	<ul style="list-style-type: none"> Use layers of two or more colours. Replicate patterns observed in natural or built environments. Make printing blocks (e.g. from coiled string glued to a block). Make precise repeating patterns. 	<ul style="list-style-type: none"> Build up layers of colours. Create an accurate pattern, showing fine detail. Use a range of visual elements to reflect the purpose of the work.
Textiles	<ul style="list-style-type: none"> Explore different materials freely, to develop their ideas about how to use them and what to make. 	<ul style="list-style-type: none"> Use weaving to create a pattern. Join materials using glue and/or a stitch. Use plaiting. 	<ul style="list-style-type: none"> Shape and stitch materials. Use basic cross stitch and back stitch. Colour fabric. Create weavings. 	<ul style="list-style-type: none"> Show precision in techniques. Choose from a range of stitching techniques.



	<ul style="list-style-type: none"> • Join different materials and explore different textures. 	<ul style="list-style-type: none"> • Use dip dye techniques. 	<ul style="list-style-type: none"> • Quilt, pad and gather fabric. 	<ul style="list-style-type: none"> • Combine previously learned techniques to create pieces.
Digital Media	<ul style="list-style-type: none"> • Use a wide range of tools to create different textures, lines, tones, colours and shapes. 	<ul style="list-style-type: none"> • Use a wide range of tools to create different textures, lines, tones, colours and shapes. 	<ul style="list-style-type: none"> • Create images, video and sound recordings and explain why they were created. 	<ul style="list-style-type: none"> • Enhance digital media by editing (including sound, video, animation, still images and installations).

Art: Outdoor Learning and Wider Opportunities

<ul style="list-style-type: none"> • Use some of the ideas of artists studied as a starting point for the creation of your own pieces outside • Respond to a range of ideas and starting points • Explore ideas and collect visual information outside • Use nature and the physical world to inspire your artwork 	<ul style="list-style-type: none"> • Create original pieces outside that are influenced by studies of others • Collect information, sketches and resources from the outside world • Adapt, refine and problem solve as ideas progress • Discuss how your experiences of the world have informed your artistic choices 	<ul style="list-style-type: none"> • Comment on outside artworks with a fluent grasp of visual language • Give details (including own sketches) about the style choices made by artists • Create original pieces that show a range of influences and styles • Develop and imaginatively extend ideas from starting points throughout the curriculum • Collect information, sketches, resources and outside inspiration to plot a journey in their sketch book
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- Explore different methods and materials to develop art
- Explore how working in different locations affects your feelings, creativity and artwork
- Use only your fair share of resources, not wasting materials unnecessarily
- Tidy up the area after you have finished working

- Discuss and explain how working in different locations affects your feelings, creativity and artwork
- Show understanding of why we should use only our fair share of resources to create artworks
- Show understanding of why tidying up after ourselves shows respect for our environment and classmates

- Explain how their thoughts and feeling of the outside world impacted their piece
- Explain why wasting resources or taking more than our share violates fundamental values and the rights of others, and how our usage and conservation of resources at school links directly to broader global problems with consumption
- Take responsibility for tidying and organising resources after work has finished, demonstrating awareness of why this is important to show respect for the environment and others in the class